

E-commerce in a Multiscreen World



Mobilio, April 2014



Contents

egraphise

egraphise

 $\overline{}$

A Multiscreen World

Romanian Context

Devices Used in E-commerce

Conclusions

A Multiscreen World



AdReaction Global Survey*

CONDUCTED IN 30 COUNTRIES AROUND THE WORLD

www.millwardbrown.com/adreaction



No of tablets/smartphones sold in 2013

Global:

- ✓ 217 m tablets
- ✓ 1,000 m smartphones

Local:

- √ 400k tablets
- √ 1,500k smartphones





DAILY SCREEN **USE (MINUTES)**

A typical global multiscreen user consumes just under 7 hours of screen media daily.

Smartphones are now comfortably the largest single screen medium around the world

Combined with tablet minutes, mobile devices now take up 47% of all screen time

Device Key



TV









Tablet

Roughly how long did you spend yesterday...watching television (not online) / Using the Internet on a laptop or PC/ on a smartphone/ on a tablet?



HOW SCREEN MINUTES COMPARE ACROSS COUNTRIES

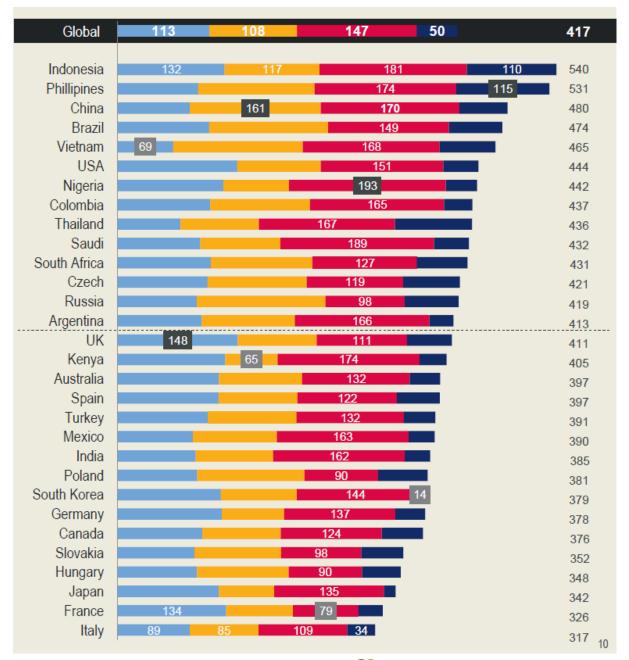
Overall screen minutes vary significantly by country, from 9 hours in Indonesia to just over 5 hours in Italy.

Smartphones are now the most viewed medium in all countries except UK, France and Spain (where TV leads) and Hungary, Poland, Russia, & Slovakia (where laptops lead).

Device Key



Roughly how long did you spend yesterday...watching television (not online)/ Using the Internet on a laptop or PC/ on a smartphone/ on a tablet?



SCREEN USE DURING THE DAY

Smartphones and laptops dominate daytime screen use, while TV takes center stage in the evenings.

Device Key



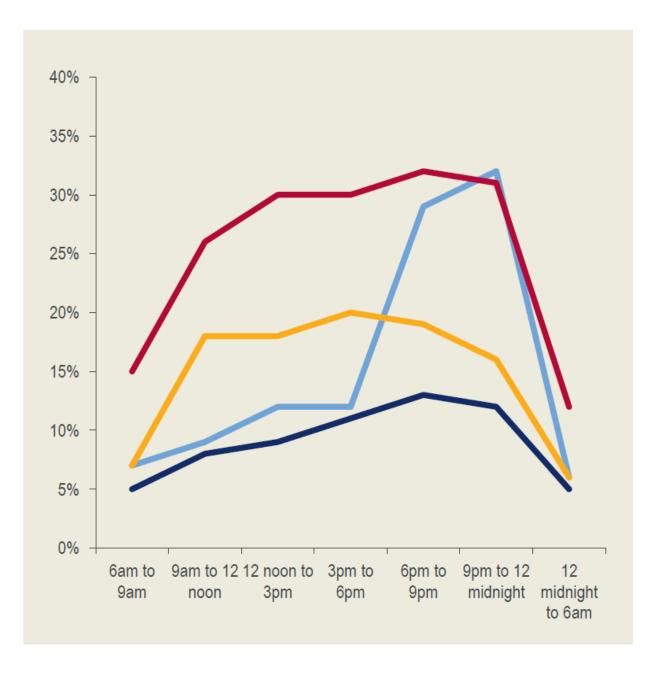


Laptop









MULTISCREEN MINUTES BY TYPE

Of the total time screens are being viewed, simultaneous use with TV is taking place around a third of the time.

Of their 7 hours screen consumption, 109 minutes is simultaneous consumption of a digital screen while watching TV.

Hence, a typical global multiscreen user spends just over 5 hours (308 minutes) with screens every day.

SIMUL-SHIFTING **TANEOUS** AT DIFFERENT (109 minutes) POINTS IN TIME SAME TIME 65% 35%

> TOTAL MINS: 417 **NET MINS**: 308

Simultaneous: At the same time as you were watching TV yesterday, how much time did you also spend using the Internet?



13

AT THE

MULTISCREEN MINUTES BY TYPE

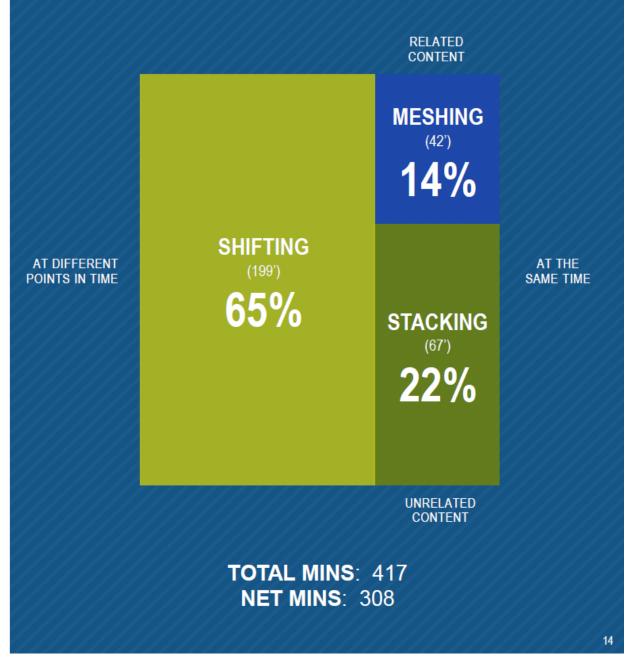
We can then further break down the simultaneous minutes into "meshing" (where TV and a digital screen are being used to consume related content) and "stacking" (where the content is unrelated).

Generally, more time is spent stacking than meshing.

Simultaneous: At the same time as you were watching TV yesterday, how much time did you also spend using the Internet?

Meshing: While you were watching TV and using the Internet yesterday, how much of the time were you doing something related to what was happening on TV?

Stacking: Simultaneous minutes minus meshing minutes



MULTISCREEN OPPORTUNITY PLOT – COUNTRIES

Combining receptivity with screen time shows the varying screen opportunities around the world.

Among multiscreen consumers, overall marketing potential is highest in Asia, Africa and Latin America.

Marketers in North America and Europe face a tougher challenge.

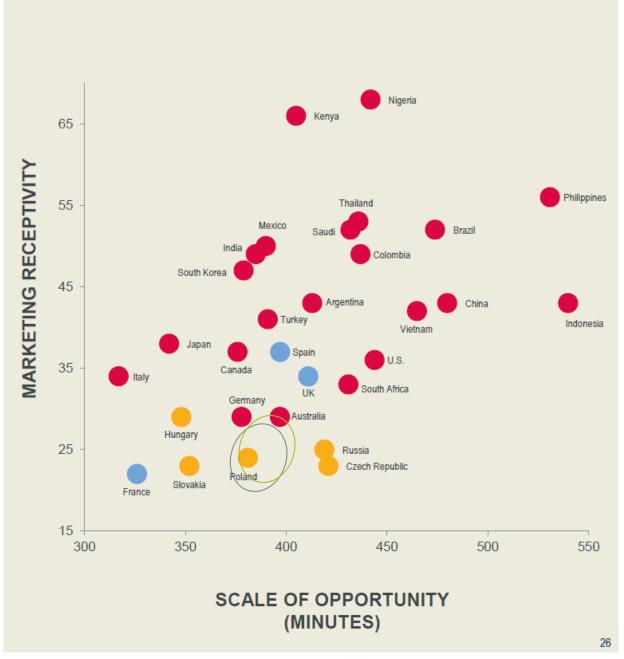
Device Key



Scale of opportunity = minutes per device.

Marketing receptivity = average of favorability (very/somewhat favorable) and attention (pay at least some attention)

Color coding indicates the media with highest minutes in that country.



Romanian Context



E-commerce: Penetration (Urban)



■ No

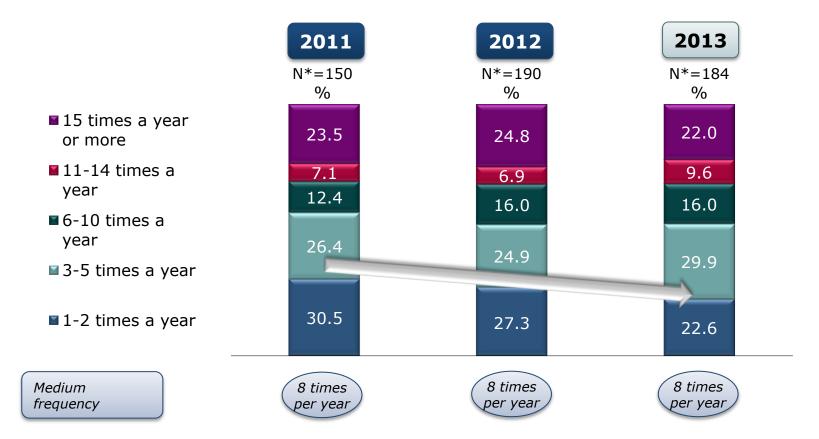
Yes



Source: Living Standard (Daedalus Millward Brown annual study)

Q 8. Thinking about 2011/2012/2013, did you use the Internet for purchasing products or paying services?

E-commerce: Purchase Frequency (Urban)



Source: Living Standards (Daedalus Millward Brown annual study)

^{*}Base: Respondents that used the Internet for purchasing products or paying services

Q 8.1 Thinking about 2011/2012/2013, approximately how many times did you use the Internet for purchasing products or paying services?

Daedalus Millward Brown

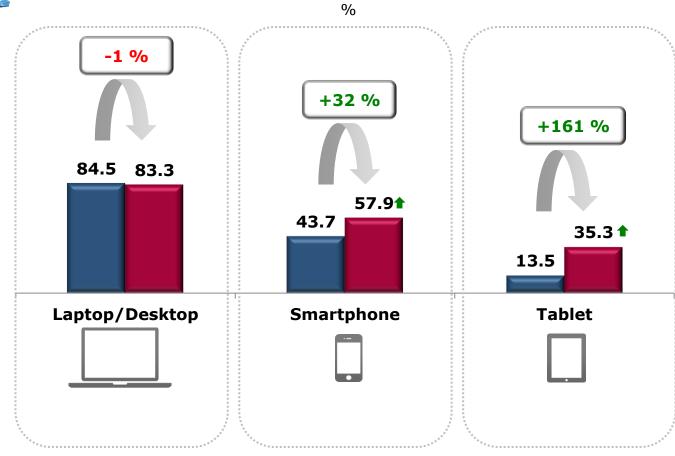
Devices Used in E-commerce



Ownership (2014 vs 2013)



Romanian E-commerce users own...



*xx - Difference between current year and past year
**Base: Respondents that purchased products /services online in the past 6 months

■ **2013** (N**=444)

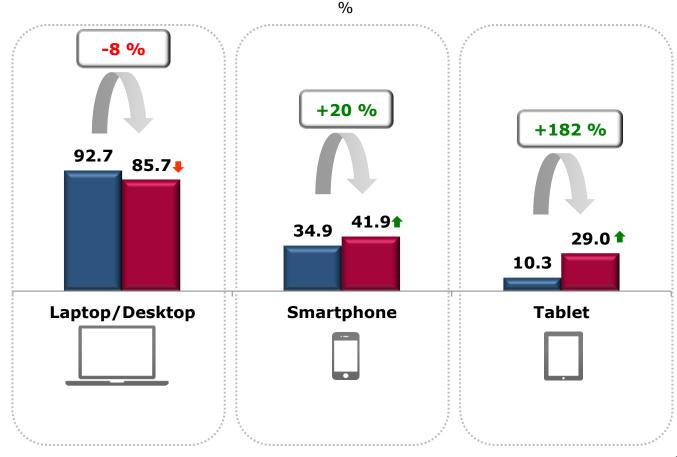
■ **2014** (N**=484)

Q42.1 . Do you personnaly own a...



Information (2014 vs 2013)

They got informed about products or services through...



*xx - Difference between current year and past year

**Base: Respondents that purchased products/services online in the past 6 months and own a tablet, laptop or a smartphone

2013 (N**=398)

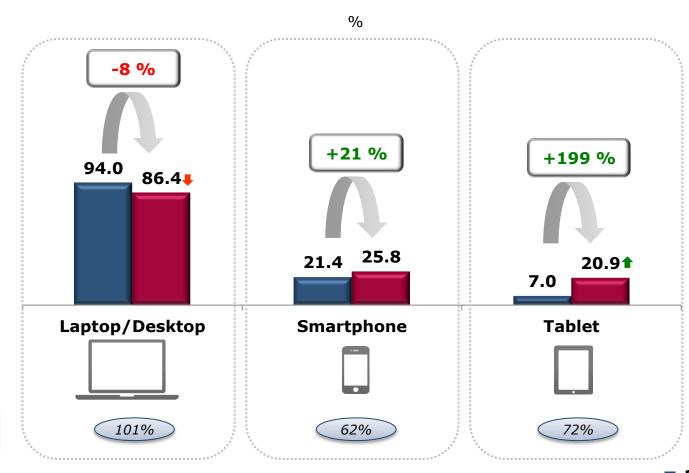
2014 (N**=449)

Q42.2 In the past 6 months, have you informed online about products or services, using...



Comparison (2014 vs 2013)

They compared prices using...



Index towards Information

*xx - Difference between current year and past year

■ **2013** (N**=398)

**Base: Respondents that purchased products/services online in the past 6 months and own a tablet, laptop or a smartphone

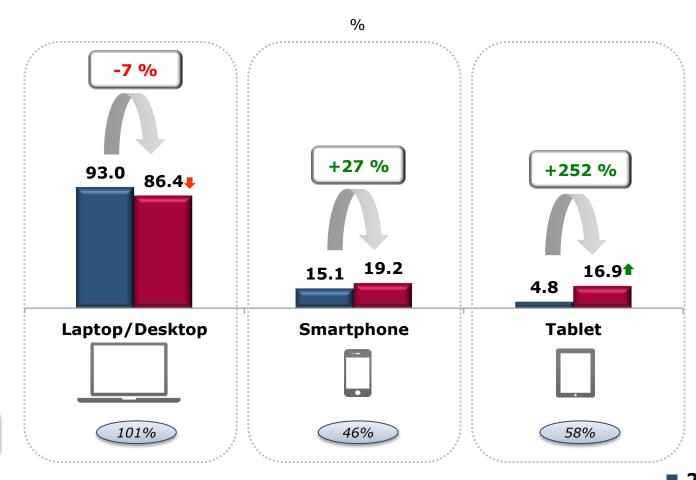
2014 (N**=449)

Q42.3 In the past 6 months, have you compared online prices for products or services using...



Purchasing (2014 vs 2013)

They purchased online using...



Index towards Information

*xx - Difference between current year and past year

**Base: Respondents that purchased products/services online in the past 6 months and own a tablet, laptop or a smartphone

2013 (N**=398) **2014** (N**=449)

Q42.4 Have you purchased online in the past 6 months products or services using...



Conclusions



Conclusions

- Multiscreen is a reality. Presence on a single screen limits substantially the share of opportunity
- ✓ In many countries mobile devices have already overcome in usage the fixed devices in terms of time spent in a normal day
- ✓ Usage of tablets and smartphones in the decision making process boomed last year.
- ✓ There is a huge opportunity in adapting the e-commerce sites to smartphones.



